Subject: Re: All problems-Creating "Maps"/Modding terrain
Posted by bat66wat6 on Tue, 02 Oct 2007 15:33:11 GMT

Im downloading GMAX1.2 as i type this post>YAY
But i am wondering, is GMAX hard to work with, like leveledit,(DO you neeed years of experience?)

You said RenX is a Plug In for GMAX, what is a plug in, and what does it do?