Subject: Re: What makes Renegade fun?
Posted by KIRBY-098 on Wed, 10 Oct 2007 18:44:02 GMT
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The fact that one individual can win the game or at the very least turn the tide of battle in a seconds' well placed C-4.

That really suits me as a lone wolf player. All the elite orca pilots and tank driver in the world can't stop one engineer with a pocket full of c4 and a beacon inside your base.