Subject: Re: Map Fixes
Posted by Cat998 on Sat, 13 Oct 2007 19:52:10 GMT
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crazfulla wrote on Sat, 13 October 2007 21:03Urgh, yeah I probably could but it would take a while. Siege is pretty much finished -

VIS data is done.
Rocks to block barrier jumping.
Guard Towers added for GDI.

Just a few missing textures as you can see in the attached screenie...

It would be nice if you could take care of the Glacier_flying map