

---

Subject: Re: Map Fixes

Posted by [Goztow](#) on Wed, 17 Oct 2007 18:21:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Harvesters don't move out, they just stay stuck at the warf/air :-S.

### File Attachments

1) [ScreenShot08.png](#), downloaded 418 times

