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Subject: Re: A Proper GMAX Tutorial

Posted by [bat66wat6](#) on Wed, 17 Oct 2007 20:48:13 GMT

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Ok right! I am yet again totally lost...u explain dead well up 2 after the bit where u add the texture...the cursor moves dead fast and i am totally lost here!

I'm getting frustrated, ur box like thing seems perfect in width and everything and mine seems really fat and really wide!!

I can't continue, im aborting the tutorial man,srry

I have replayed and rewinded it like 35 times and took me 1 hour going over it! I just can't understand what you did...at the point im at there is like 3 tabs "Gizmo, box" and something else...i just can't keep up with that little curser...lots of buttons and lots of fields->

Below is a SS to show where im at

#### File Attachments

1) [Lost in the world of RenX!!.JPG](#), downloaded 311 times

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# Untitled - gmax - [RenX game pack]

File Edit Tools Group Views Create Modifiers Animation Graph Editors Customize MAXScript Help

