Subject: Re: BRenBot 1.52 released!
Posted by trooprm02 on Sat, 20 Oct 2007 15:34:56 GMT

View Forum Message <> Reply to Message

danpaul88 wrote on Sat, 20 October 2007 09:32No console command for changing starting credits, so it's not possible. Sorry.

EDIT: Technically you *could* use the give_credits function in brenbot.dll, but that could only give more than the default credits on some maps, not less. Maybe in br 2.00...

Couldn't you just !give money -200? That worked ingame and it would take 200 for that player.