Subject: Multiplayer Practice
Posted by Sk8rRIMuk on Wed, 05 Mar 2003 19:23:38 GMT

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I know this would be kool but I don't think it is possible without some major scripting and replaceing teh skirmish map...

The only person I know that deals with AI well is Dante...

Anybody know anything more than I do on this topic.

-Sk8rRIMuk