Subject: Re: JeepRubiMod 0.4! Posted by AoBfrost on Fri, 09 Nov 2007 02:15:57 GMT View Forum Message <> Reply to Message

Some sound should be done, like using some of the sounds in always.dat as the vehicle driver's voice.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums