Subject: Re: Test this for me, eh? PokemonCA Engine Test Posted by reborn on Tue, 13 Nov 2007 02:50:00 GMT

View Forum Message <> Reply to Message

Stayed at a constant 32 for me. Go Obliv, that must of taken allot of time and effort to make :-]

Time of this report: 11/13/2007, 02:49:06

Machine name: REBORN

Operating System: Windows XP Professional (5.1, Build 2600) Service Pack 2

(2600.xpsp_sp2_gdr.070227-2254)

Language: English (Regional Setting: English)

System Manufacturer: System manufacturer System Model: System Product Name BIOS: Phoenix - AwardBIOS v6.00PG

Processor: AMD Athlon(tm) 64 X2 Dual Core Processor 4600+, MMX, 3DNow (2 CPUs),

~2.4GHz

Memory: 2046MB RAM

Page File: 530MB used, 3408MB available

Windows Dir: C:\WINDOWS

DirectX Version: DirectX 9.0c (4.09.0000.0904)

DX Setup Parameters: Not found

DxDiag Version: 5.03.2600.2180 32bit Unicode