Subject: Re: Test this for me, eh? PokemonCA Engine Test
Posted by Oblivion165 on Tue, 13 Nov 2007 06:52:55 GMT
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Well I could strip out all the PCA stuff...sure but I hadn't planned to release the source code just to not help the cheaters. I've been writing the code interchangeably so making a different game on this engine would be do-able.

I'm using the usual server side anti-cheating techniques of course but why make it hard on myself?

As of right now I would let people use the engine. No promises in the future though