Subject: Re: If you were making a patch for Renegade, what would you do?
Posted by Goztow on Thu, 20 Dec 2007 08:08:23 GMT

Also don't forget to mark each bullet with a lot more info so ROF can be detected more succesfully.

A lot of things would need fixing, don't know where to start first. I think BI fixed most urgent bugs already though (exemple: warf bug on islands), they're the people u need for most urgent bug fixes.