Subject: CLOSED well not closed butdont need no more help on this Posted by cpjok on Sun, 23 Dec 2007 05:46:48 GMT

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ok i made map and i was testing it before i edit the map some more and

- 1. the airstrip dosent stopped building harvesters
- 2. silos wont work how do i get them to work they have the thing and the creds go up bit by bit but you carnt destroy the silo to stop the money like you ment to
- 3. the doomsday dosent move but you can get in it and shoot and that but it wont move how do i get that unstuck

ok this is a ss of the airstrip that wont stop building harvy's

File Attachments

1) ScreenShot42.png, downloaded 184 times

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