Subject: Re: Reflective dazzle
Posted by saberhawk on Mon, 24 Dec 2007 09:12:41 GMT

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nopol10 wrote on Wed, 19 December 2007 19:26The shader doesn't work when it is by itself in a new sceneshaders.sdb.
I got these log files after the thing crashed.

Not much I can do with those sadly, the debugging info for scripts 3.4.4 doesn't exist anywhere anymore