Subject: Re: If you were making a patch for Renegade, what would you do?
Posted by Spoony on Mon, 31 Dec 2007 16:31:29 GMT
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liquidv2 wrote on Mon, 31 December 2007 10:20i don't think vehicles are worth enough with the points fix, killing a mammy 100% gets you 147 points, and i'm not sure how they determined what they wanted vehicles to be worth
maybe they compared it to what buildings are worth, that might make sense somehow
with the pointsfix, points gain for killing vehicles and infantry is 10% of the unit's cost. (free infantry being a slight exception, for obvious reasons)

examples (unit/killpoints/cost)
mammoth, 150, 1500
APC, 50, 500
med, 80, 800
toplevel character, 99, 100
buggy, 30, 300

barring a point or two either way due to rounding up and whatnot, it all works out