Subject: Re: Need a coder for a balance patch
Posted by Rocko on Wed, 02 Jan 2008 07:40:53 GMT
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cmatt42 wrote on Wed, 02 January 2008 01:33Spoony wrote on Tue, 01 January 2008 17:19
- Nod Soldier rifle damage increased to match GDI Soldier rifle damage against all targets

Nod has the stronger vehcicles; are you going to buff the GDI vehicles as well?
all he mentioned was making nod soldier balanced with the gdi, no one talked about making all vehicles different

god damn some of you are fucking retarded