
Subject: Re: Need a coder for a balance patch
Posted by [Yrr](#) on Thu, 03 Jan 2008 01:26:58 GMT

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=HT=T-Bird wrote on Wed, 02 January 2008 23:39OK: @ Yrr, Jerad, and Friends: The reason why I am saying this is due to experiences where BIATCH cheaterbanned clients on servers with modified objects.ddb files. If you can pull it off in the presence of BIATCH, that's excellent. If you can't, well, there goes this patch attempt; BIATCH is simply too valuable of a cheat detection tool to throw away.

I can easily modify Resurrection to use new damage values. Dunno how much BIATCH would have to be changed.
