
Subject: DDS textures not working

Posted by [crazfulla](#) on Sun, 06 Jan 2008 03:53:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

Mmm Kay I didn't want to hijack the other guy's DDS/TGA thread.

I made a new back.dds in PS:CS2 for the Renegade 1942 mod, saved as DXT5, tested it by plopping it in my renegade data folder and it doesn't work:

dds_blah.jpg

I may be doing something wrong or it may be a texture clash but shouldn't the back.dds I placed in the data folder override the one inside always.dat

If someone else can tell me what I'm doing wrong or even get it to work themselves it would be much appreciated, this is the image I am trying to use:

britain.jpg

File Attachments

1) [britain.jpg](#), downloaded 671 times



2) [dds blah.jpg](#), downloaded 681 times

60

CONQUER

KENEGADE

Single Player

Multiplay Internet

Multiplay LAN

Multiplayer

Options

Quit