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Subject: flashing light, how?

Posted by [Slave](#) on Mon, 14 Jan 2008 23:56:57 GMT

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Does anyone know how to create the following effect in gmax/3dsmax? It is somewhat like the flashing red light on top of a nuke beacon, which is not done with emitters. I would like to know how to do this. Thanks.

Captured with w3dviewer:

Use firefox to see it animate at the right speed.

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File Attachments

1) [flashy2.gif](#), downloaded 739 times

