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Subject: Re: Sbh`s on no-base map and how to get rid of them

Posted by [kannies](#) on Fri, 15 Feb 2008 09:11:38 GMT

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Starbuzz wrote on Thu, 14 February 2008 18:01I am not sure why exactly people are being an ass to kannies.

Probably cuz they think i'm nub cuz I havent got many posts so my opinions are not valid.

The question was how to keep the pests out of the base. Mining the doors, yes stops c4's rushes, but the pests will be hanging around attempting to cause trouble (stealing tanks and planting nukes).

Mining the entrances and guarding with apc has a chance of preventing c4 rushes. At the end of the day it depends what strategy u wanna use. Dovers opinion is very much valid and my idea is also valid. Neither is right or wrong.

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