reborn wrote on Wed, 20 February 2008 06:04EA-DamageEverything wrote on Wed, 20 February 2008 06:49The neutral Team is the easiest way to get all players marked as an Enemy. There is nothing wrong about it.

Reborn, I like your Stuff, but there is a question left: In your video, you fought only as a Minigunner. Can the players just use the PTs when being on the neutral Team? May be a n00bish question, but I didn't figure this out yet. I played SSHTP, but was too busy avoiding being killed by other stupid players so I couldn't find out...

I mean, DM with Minigunners only will get players bored soon. Nevertheless, I'll run a WOL FDS with this today.

No, they cannot use the purchase terminals.

Yes, it's just mini-gunners. I was hoping to get some feed-back with people willing to either make a POW spawn manager or level edit mods to maps for power-up's, granting different weapons and such.
It is possible to make a random character spawn, I might make one, but exclude the hero class characters.

Glad you like it

You could make terminals that would just give you one character when you poke it I'm not suggesting making one for all but you could make them for some and place them around the map.