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Subject: Re: Sbh`s on no-base map and how to get rid of them

Posted by [BurnItDwn](#) on Thu, 21 Feb 2008 12:14:08 GMT

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Spoony wrote on Wed, 20 February 2008 07:10the idea that an SBH will do a better job of dealing with havocs than an artillery will is rather mystifying

QFT.

If the Havoc is decent enough, he'll just kill you once you fire off a shot. Not to mention that the only times I wouldn't get an arty would probably be on Fly maps, or when I feel like taking down the buildings with a techie on Rush maps.

Quote:If you think the SBH isn't one of the best characters in the game, you're a dumb ass.

I guess I'm a dumb ass, then.

Also. If you think SBH can win a CW, just quit. Right now.

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