

---

Subject: Re: Brain FPS

Posted by [cheesesoda](#) on Thu, 21 Feb 2008 19:19:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

NuneGa wrote on Thu, 21 February 2008 13:44wouldn't it make hitting stuff too easy... my brain often targets something but my body cannot respond in time to make the shot.

That's basically what I mean about taking the realism away. Our brains wouldn't have to worry about sending a signal to our extremities and then having the accuracy and speed necessary.

I think the technology would be cool for puzzle games that don't take coordination, just lots of thought.

---