

---

Subject: Model...

Posted by [Sir Phoenixx](#) on Fri, 18 Jul 2003 14:41:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

You can get rid of ALOT of segments and polygons on that model all over the place on it and still retain the same shapes and look. (Look at the top of the wings, and the sides of the vertical stabalizer, among other places.)

[edit: Oh, and the wheels on that are way too small.]

---