Subject: Re: SFPS in a dedicated server
Posted by JPNOD on Thu, 13 Mar 2008 19:26:29 GMT
View Forum Message <> Reply to Message

I never understood the 60 or 62 fps thingy anyways. When I hosted a FDS on a Celeron 2.0 ghz (Northwood) it would always be 60 fps. Later on I downgraded to a Slot 1 (lol) Katmai p3 600mhz and it would be 62 fps. For the record It doesn't matter as already been said its more important to have a steady fps then having a uber high fps. Also the SS you posted shows you ingame? and not the FDS so it's possible to have a different FPS then.

And 80 Renegade players in one game? Were you hosting on gamespy by any chance? I have yet to see a day where a 127 player is filled.
I don't think it was possible on WOL though.