

---

Subject: Re: renx vs 3dmax

Posted by [Oblivion165](#) on Wed, 26 Mar 2008 00:45:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

...you just hit refresh until it was higher.

What would I know though, right Blazer? Since Laeubi owns and operates that website. Yet another kick in the nuts brought to you by the admins of renforums.

<http://www.renegadeforums.com/index.php?t=msg&th=8054&start=0&rid=99> 6













I only got so many nuts admins, only so many.

EDIT:

---

## File Attachments

1) [hax.jpg](#), downloaded 482 times

<b>Video</b> Advanced RenX map for beginners	☆☆☆	Recon	 RenX (Gmax)
Alpha Blending Textures	☆☆	Killer Bee	 RenX (Gmax)
Basic Terrain	☆	SomeRhino	 RenX (Gmax)
Better Lighting - VIS Blocker	☆	Oblivion165	 RenX (Gmax)
Creating a Basic Map	☆	General Stackout	 RenX /  LevelEdit
Creating a Basic Map - 2	☆	danpaul88	 RenX /  LevelEdit
Creating a Basic Map - 3	☆	Staude	 RenX /  LevelEdit
<b>Video</b> Creating a beginners map in 3DS Max 8	☆☆☆	Oblivion165	 3DS Max /  LevelEdit