Subject: target painting gun
Posted by Stallion on Mon, 12 May 2008 05:55:46 GMT

Does anyone know how to (if it's at all possible) to make it so you have to charge a weapon the same way you would plant a beacon before firing it?

it would have to make them stand still and show the charging/arming bar, but the actual method of destroying the distant target doesn't have to be by ion or nuke (would be a bonus though).

please respond if you know of a way or have any ideas that might work.