EA-DamageEverything wrote on Wed, 14 May 2008 15:16A helpful resource getting some values for the weather is LevelEdit. Make a new mod package, place a .lvl file into the levels dir and load up your mod.

The rest is shown in the picture. In LE click on EDIT -> Background settings and fiddle around with the values.

BTW back to the fog crate, I can help you with that. Thanks to Reborn, it's quite easy to create one based on his code.
helped a lot have not tested it yet but i have no yet found way to do the clouds

quick question when i put in a number like
180.0f

do i put it like this
180f
180.0f
 or
180.00f
or
180.000f