Subject: Re: Base Defense Team Change
Posted by _SSnipe_ on Mon, 19 May 2008 08:58:28 GMT

ok i done it more and found out its not working right....i type it maybe like once out of 15 times i get teleported...but rest of tiem i go to 0,0,0

does this have anything to do with it?

Refresh = Commands->Create_Object("Invisible_Object",Vector3(0.0f,0.0f,0.0f));