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Subject: Re: LEGO: What CAN'T it build?

Posted by [Chuck Norris](#) on Wed, 28 May 2008 12:47:32 GMT

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Legos, man, that brings back memories. I used to play with Legos like mad back in the days. Me and my buddy from a young age actually played out Command & Conquer with them. Yes, we played Command and Conquer with Legos, although it wasn't the same. We focused alot on the little dudes and storylines with them and the typical Command & Conquer routine (base building, vehicle combat, etc.) was sort of secondary, but we did follow the base building and vehicle building. We'd even draw out the infantry training and stuff. First we had the Allies and Soviets, and then we introduced a bit of GDI and Nod, and then finally made custom stuff. We got really wild and had zombies (ala, Resident Evil) battle us while limited only to men for some missions (ala, our version of the ants, you could say). It was really fun, becuae we had a big room to do it in all summer for a few years, and sometimes we played outside. One of those summers, we had a third buddy and my brother (very limitedly) join in too with their own Legos. What a blast. Brings back good times. I had some sweet tanks and an awesome Nuke Silo, though at the end, we started making alot of smaller, simple units instead of a few complicated ones. We traded quality for quantity becuae we had a habit of taking apart five good things we'd buy to add to one existing unit instead of making, say three decent ones. Half of the stuff was sadly destroyed by random small children or during transport while in storage (at my buddy's mom's house, alot of kids go there), and the other half is probably still in tact in various places, but it's mostly a few small simple things. I think I probably still have some in my closet.

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