
Subject: Re: Renegade Resurrection 1.0.3
Posted by [Yrr](#) on Sat, 31 May 2008 12:31:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

CarrierII wrote on Sat, 31 May 2008 11:47: Just a really minor quibble with an otherwise brilliant piece of software -

Shouldn't the text after the checkbox "Enable Resurrection" read Quote:
Can be overridden by clicking "Launch Renegade" ...

Oh, you are right: Depending on whether the checkbox is checked or not, it should be "Launch Resurrection" or "Launch Renegade"

LR01 wrote on Sat, 31 May 2008 13:24: wow, really cool

just a little question, what are you planning to add in the future?

For the Launcher or for Resurrection?

For Resurrection I will make Renegade use DirectX 9 and then I try to write own GUI components, which will be quite difficult I guess.
