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Subject: Re: Renegade Comic

Posted by [Veyrdite](#) on Sun, 08 Jun 2008 00:51:32 GMT

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Notes:

Sorry I couldn't post the PNG version, but the file was too big. I could have reduced the colours but that would have ruined the whole idea of a full quality image.

All the screen-shots were taken in-game this time, as the characters weren't posable in LE. Mind you I didn't pose them, I just waited until they played one of their Loiter animations before snapping pictures.

I tried to place the engineer into the ground, but of course he wouldn't spawn so I had to photoshop his feet out.

In the first mini-frame I forced the soldier's pose by shooting him in the head (notice the cloud of blood to the right of his head ) and in the second I simply killed him before snapping my shots

Again, if anyone knows what bones file I need to use/edit to pose the models, please tell me.

Below are two LE shots of this comic.

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#### File Attachments

1) [EP04.jpg](#), downloaded 503 times

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# Repecoh

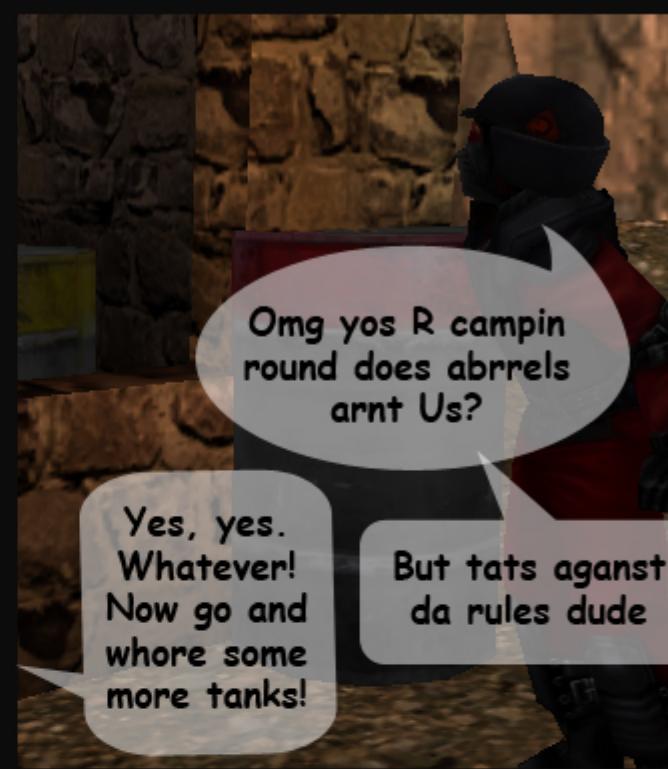
Episode 04  
"Lag syndrome"



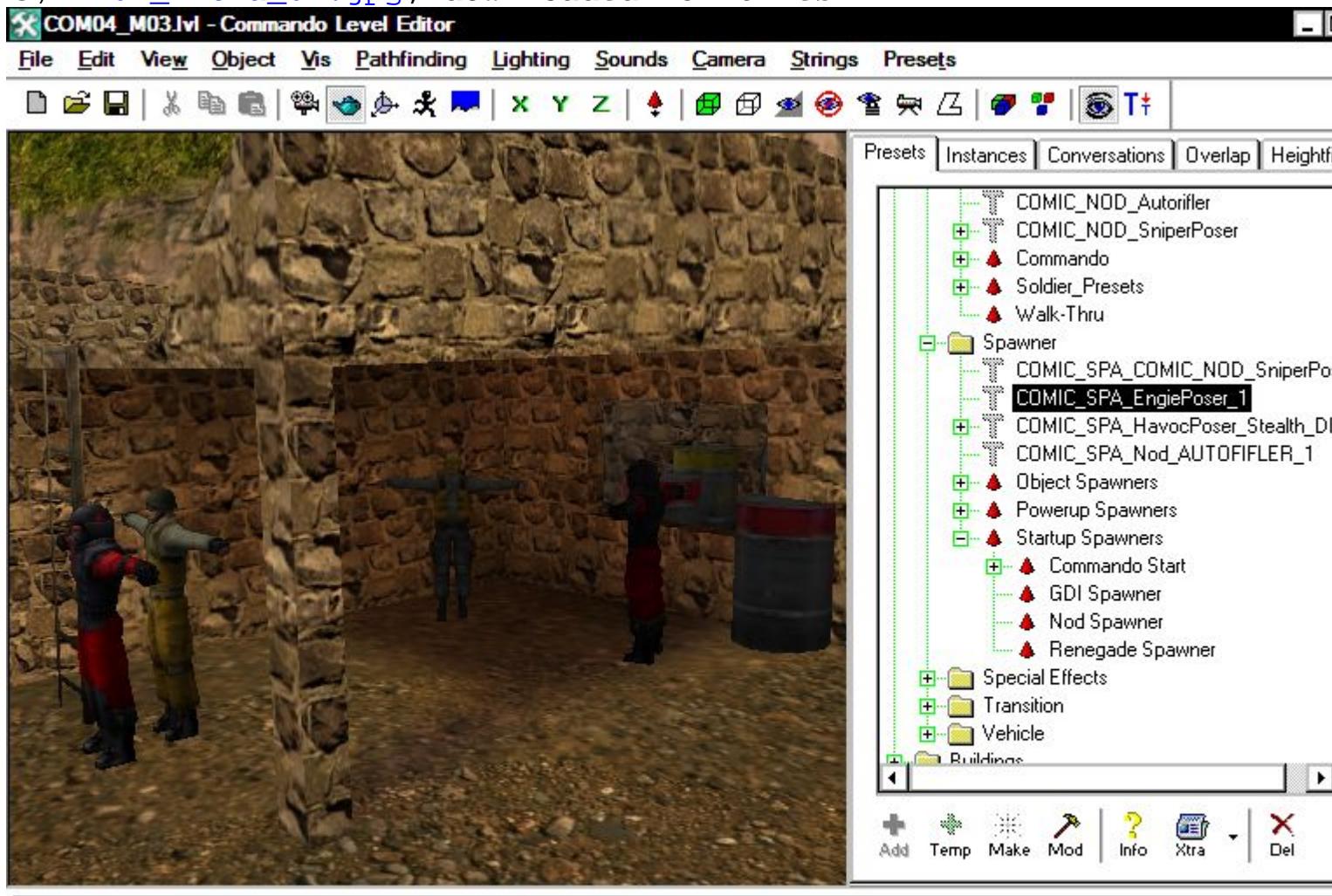
2) [EP04\\_HighQ.jpg](#), downloaded 156 times

# Re neCOn

Episode 04  
"Lag syndrome"



3) [EP04\\_Extra\\_01.jpg](#), downloaded 284 times



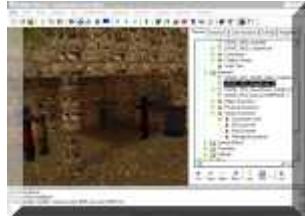
Resetting device.  
Device reset completed  
TimeManager::Update: warning, frame 9936 was slow (4997 ms)

COMIC

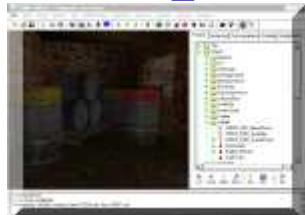
Camera (30.29,-33.57,4.51)

Frame 1 / 0

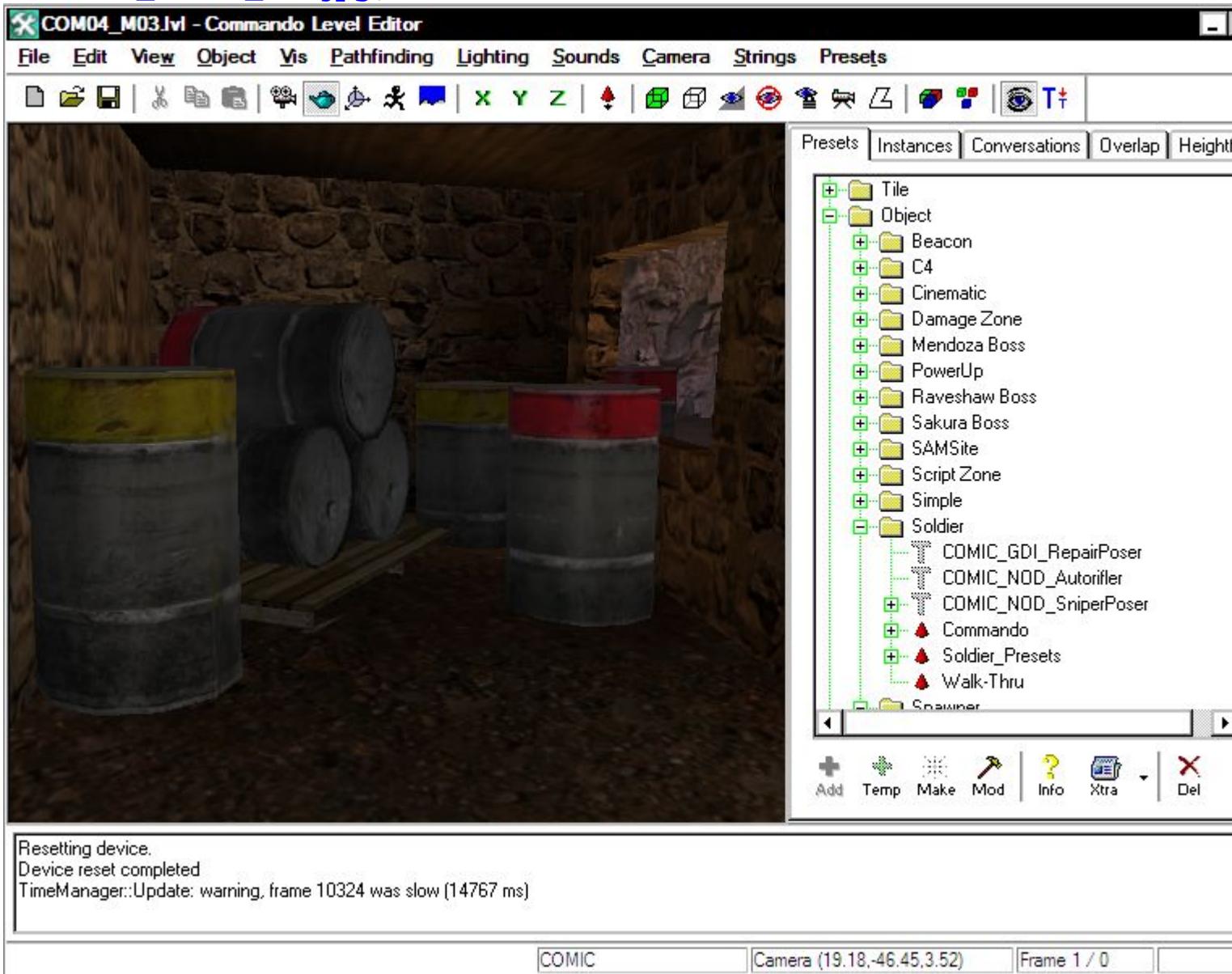
4) [EP04\\_Extra\\_01\\_thumb.jpg](#), downloaded 478 times



5) [EP04\\_Extra\\_02\\_thumb.jpg](#), downloaded 479 times



6) EP04\_Extra\_02.jpg, downloaded 283 times



7) Skit\_03.jpg, downloaded 289 times



8) [Skit\\_03\\_thumb.jpg](#), downloaded 458 times



9) [Skit\\_04.jpg](#), downloaded 286 times



10) [Skit\\_04\\_thumb.jpg](#), downloaded 443 times



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