Subject: Re: !sellveh Posted by reborn on Thu, 12 Jun 2008 15:04:56 GMT View Forum Message <> Reply to Message

I said I had to edit 'MDB_SSGM_Vehicle_Owner', not create it. You need to edit the existing one.

I placed and migrated the the other existing scripts into gmmain.cpp to make it work.

You might want to try something a bit easier at first and build your confidence up a bit :-/

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums