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Subject: Re: --tnih-->

Posted by [jnz](#) on Sat, 14 Jun 2008 22:50:30 GMT

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Starbuzz wrote on Sat, 14 June 2008 18:42RoShamBo wrote on Sat, 14 June 2008 07:09Orcas and Apaches fly quite realistically. I mean, whoever is piloting them must be very good.

I am asking if it is possible for them to roll right and roll left when turning...not like the 2D horizontal movement they do now. Is it possible it to be done in the game engine?

EDIT:

When you strafe (Ctrl + A or D), you can see them roll. My question is can it be made to do that during forward flight as well?

Helicopters don't really do that IRL either. They only pitch in the direction they want to go.

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