Subject: Re: Changelist for scripts.dll 4.0
Posted by jonwil on Wed, 25 Jun 2008 03:42:06 GMT

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Obelisk walking is fixed. (or at least whatever RR labeled "obelisk walking", the fix comes from there)

Big thankyou goes out to all the people helping with scripts.dll 4.0 (code contributions have come from yrr and Renegade Resurrection, Black-Intel and the Black-Intel mods, Saberhawk, Sir Kane and others)