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Subject: Re: nickname Spoofers fix?

Posted by [EvilWhiteDragon](#) on Sun, 29 Jun 2008 18:11:49 GMT

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IronWarrior wrote on Sun, 29 June 2008 19:48Our bot in MP-Gaming allows players to register their names, so when they join, they are authed, if a other IP is detected or they didn't auth, they are kicked.

Personally I wouldn't like that, and I don't think it's a real solution to the problem. It's more of a workaround IMHO.

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