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Subject: Re: nickname Spoofers fix?

Posted by [Goztow](#) on Sun, 29 Jun 2008 20:32:57 GMT

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Brenbot allows !auth'ing.

The server owners need to make a choice IMO. They want people to be able to join with any nick and any serial (as they allow gamespy / direct connect) but they don't want people to abuse it...

I'm sure a public patch for stopping direct connect completely will be released sooner or later. But will server owners use it? Or will they just go for the extra players on gamespy and take the nick spoofers with that? You can't get one without the other at this moment.

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