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Subject: Re: in regard to the points fix

Posted by [Ghostshaw](#) on Mon, 21 Jul 2008 09:34:53 GMT

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Lets jsut allow increasing credits per points. It keeps the fairness introduced by the pointsfix (IE you get more for doing more damage) but you can get similar ot the same kinds of money flows as without the pointsfix (obviously that would be up to teh server owners).

It might need a little fine tweaking though. Like ahving separate multipliers for vehicles/infantry/buildings (getting alot more credits for shooting/repairing a building sounds like a bad plan IMO), and maybe even for groups like infantry vs vehicles, vehicles vs infantry, infantry vs infantry, vehicles vs vehicles and vehicles/infantry vs buildings.

But then again thats what a beta test is for.

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