

Subject: Re: Changelist for scripts.dll 4.0  
Posted by [BlueThen](#) on Tue, 22 Jul 2008 19:30:55 GMT  
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Goztow wrote on Tue, 24 June 2008 02:22The most obvious one coming to my mind: people  
\*cough\* scrin \*cough\* adding harvester and building health to their HUD. There's already been a  
whole discussion about that.  
You got to be kidding me.

File Attachments  
1) [information.jpg](#), downloaded 1042 times

