

---

Subject: Re: Changelist for scripts.dll 4.0

Posted by [BlueThen](#) on Tue, 22 Jul 2008 19:30:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Goztow wrote on Tue, 24 June 2008 02:22The most obvious one coming to my mind: people \*cough\* scrin \*cough\* adding harvester and building health to their HUD. There's already been a whole discussion about that.

You got to be kidding me.

## File Attachments

1) [information.jpg](#), downloaded 1451 times

