
Subject: BloodMod

Posted by [DL60](#) on Wed, 23 Jul 2008 20:47:09 GMT

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Yesterday late in the evening I browsed between Renegade's emitter files during a creative break and found the the emitters for flesh.

Played a bit around with them and had the spontaneous idea to make a quick lil "BloodMod". My clanmate made some nice textures and I modified the emitters for them.

We created 8 variants. From bloodyashell to flowers & magicdust.

Have Fun! Hope you like it.

Download:

<http://www.renegadeforums.com/index.php?t=getfile&id=7144&rid=21128>

=>Installation: Readme

Quote:

BloodMod v1.0 by Hawky & DeathLink6.0

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1. Description

BloodMod ist ein Paket kleiner Textur- und Emitter Modifikationen für C&C Renegade welche die Bluteffekte ändern.

BloodMod is a package of small texture- & emitter-modifications for C&C Renegade which change the blood effects.

Du kannst zwischen verschiedenen Grafiksets wählen:

You can choose between several different graphic sets:

- 01 Realistic -
- 02 Standard
- 03 Bloody!
- 04 BLOODYASHELL!!!
- 05 Flowerpower
- 06 Screws and Nuts

07 Chillsmoke
08 Magicdust

2. Installation

Öffne den Ordner mit dem Grafikstil den du haben möchtest und kopieren dessen Inhalt in deinen Renegade-DATA-Ordner.

Open the directory of your favourite bloodstyle and copy its content into your Renegade-DATA directory.

3. Credits

Textures by Hawky
Modified emitters by Deathlink6.0

File Attachments

- 1) [BloodMod.zip](#), downloaded 526 times
- 2) [bloodmod_tumb.jpg](#), downloaded 1676 times

