
Subject: Re: Custom skins for every player ingame (optional)

Posted by [Goztow](#) on Fri, 01 Aug 2008 07:44:43 GMT

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SSnipe wrote on Thu, 31 July 2008 23:10Nero wrote on Thu, 31 July 2008 13:53How about a system which makes the server override the players skins. For example: Someone is using advantage stealth skins. The server owner puts in the default stealth skin and the players advantage skin will be overridden.

thats good idea....

That's already planned and included, check the sticky.
