

---

Subject: Re: I'd like some help

Posted by [Aircraftkiller](#) on Mon, 04 Aug 2008 05:45:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Yes, custom textures matter. I'd prefer the levels look the way I designed them. As far as everything else you mentioned, anything above 1024x768 is great. Sadukar was on the right track, but a lot of his screenshots don't have the "awe" factor I'm looking for.

Thanks again to everyone who helped thus far.

---