Subject: Re: Quit fixing stuff that no one wants you to fix
Posted by liquidv2 on Mon, 11 Aug 2008 04:17:46 GMT

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jonwil wrote on Sun, 10 August 2008 19:16If something can be identified as a bug in renegade, I for one intend to do everything I can to get it fixed, even if its not necessarily all that big.

that's fine, but does that mean i am forced to play with your changes? it's like you've made the decision for me with me having no say in it, and that doesn't seem fair at all