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Subject: Re: Graphics Bug

Posted by [saberhawk](#) on Wed, 20 Aug 2008 01:00:18 GMT

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BlueThen wrote on Tue, 19 August 2008 19:58Saberhawk wrote on Tue, 19 August 2008 18:46It's not a bug, it's a side-effect of how the rendering system works.

So how does this make it not a bug?

It's a design flaw. A bug can be fixed without completely redesigning the way systems work. A design flaw cannot.

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