Subject: Re: Graphics Bug
Posted by _SSnipe_ on Wed, 20 Aug 2008 01:15:09 GMT
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Saberhawk wrote on Tue, 19 August 2008 18:00BlueThen wrote on Tue, 19 August 2008 19:58Saberhawk wrote on Tue, 19 August 2008 18:46It's not a bug, it's a side-effect of how the rendering system works.
So how does this make it not a bug?

It's a design flaw. A bug can be fixed without completely redesigning the way systems work. A design flaw cannot.
but how is it a A design flaw all i see is a bullet hole cuase the sbh is stealth....u can see anything threw u when ur stealth