Subject: Re: mct in airstip

Posted by Jamie or NuneGa on Wed, 27 Aug 2008 18:33:19 GMT

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the only map that this is ever a problem to me on is on snow.mix, but that is a map bug when the two side of the mct register as a normal airstrip part, thus you must be careful when placing on this map.

Apart from this I don't really get this bug much,

@ goz, y'all do a lot of modding maybe you tried to stop c4 glitching and this was a side effect(just a theory).