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Subject: Re: Fix outside PTs?

Posted by [R315r4z0r](#) on Tue, 09 Sep 2008 06:05:15 GMT

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Definitely should be fixed. There is no computer terminal on the outside of a building, therefore you are not meant to be able to access them from the outside.

As for not being able to reach nukes in time because of the PT position in location to the nuke/ion, that is a crap argument.

First of all, there is more than 1 structure on all the default maps, so if you can't get from a PT in the structure under attack, try from a PT in another structure. So if the nuke is set behind the bar, instead of running into the bar to change class just to run around the back of the structure, why not go into the WF or the nearest structure and accessible PT and change?

Secondly, what if you don't even need the PT? What if you are already a hotwire/technician/engineer? The point of being on a team is to make sure people are filling various roles. If no one can reach the nuke in time because no one is an engineer and they need to run to a PT to change to a class that can disarm it, then you deserve to lose your structure.

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