Subject: Re: how...

Posted by Omar007 on Sun, 02 Nov 2008 10:18:22 GMT

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After installing the Importer (and RenX what i did) it should look like this when booting:

The UI should look like this. In the MAXScript menu you should see 'Import W3D':

Click it and browse for a W3D file:

After this hit 'Open' and voila! Your W3D into Gmax/RenX

I hope this helped you.

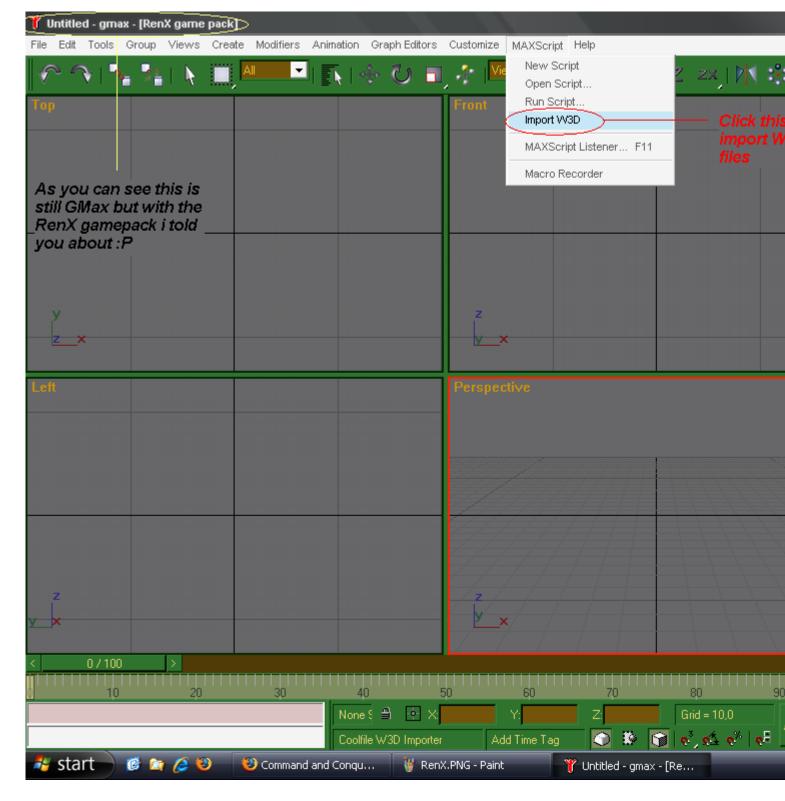
PS. If anyone knows how to make Spoilers it would be much handier for me to post images while keeping message small

File Attachments

1) Renx.PNG, downloaded 340 times



2) RenX UI.PNG, downloaded 345 times



3) Browse W3D.PNG, downloaded 340 times

