

---

Subject: Re: Custom skins for every player ingame (optional)

Posted by [ArtyWh0re](#) on Sat, 20 Dec 2008 16:56:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

KobraOps wrote on Sat, 20 December 2008 09:45srry but these are just ridiculous suggestions that would only slow down the release date and from the looks of it slow down renegade. they r highly unneeded when it comes down to it skills>skins.

I only agree with the release part and slowing Renegade down. having these skin features would be quite awsome but its not a priority at the moment. Maybe in future patches?

---