Subject: Re: New Renagde Feature! Cameras!!!!
Posted by _SSnipe_ on Sun, 21 Dec 2008 05:04:13 GMT

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YazooGang wrote on Sat, 20 December 2008 19:42Basicly, what i wanted to do is this.

1. You get in a building.
2. There is a switch and you access it by pressing E.
3. The .txt cinematic file is being read and it disables your camera.
4. At this time, a model of a camera appears on the building and has an invisible box on it, called "camera" which is the one that your using to get a x,y,z of where youu need to look.
5. after 500 frames, you get out of the cam.

SO pretty much you see from a diff point of view?