Subject: Re: [Release] New HUD with modified shaders.dll [Update read first Post]
Posted by dr3w2 on Wed, 24 Dec 2008 20:22:20 GMT

View Forum Message <> Reply to Message

madrackz wrote on Wed, 24 December 2008 13:18andr3w282 wrote on Wed, 24 December 2008 11:27Gen_Blacky wrote on Wed, 24 December 2008 10:48Deathlink can you you compile a release build or give source.
source would be more preffered.
Just look in the current scripts source, then you can do it by yourselfe
Or considering he released something with an agreeement on it forcing him to release the source.

Also it would be much appreciated deathlink if this wasn't the debugger dll and a release compile :\